

CLSVOF Subroutine

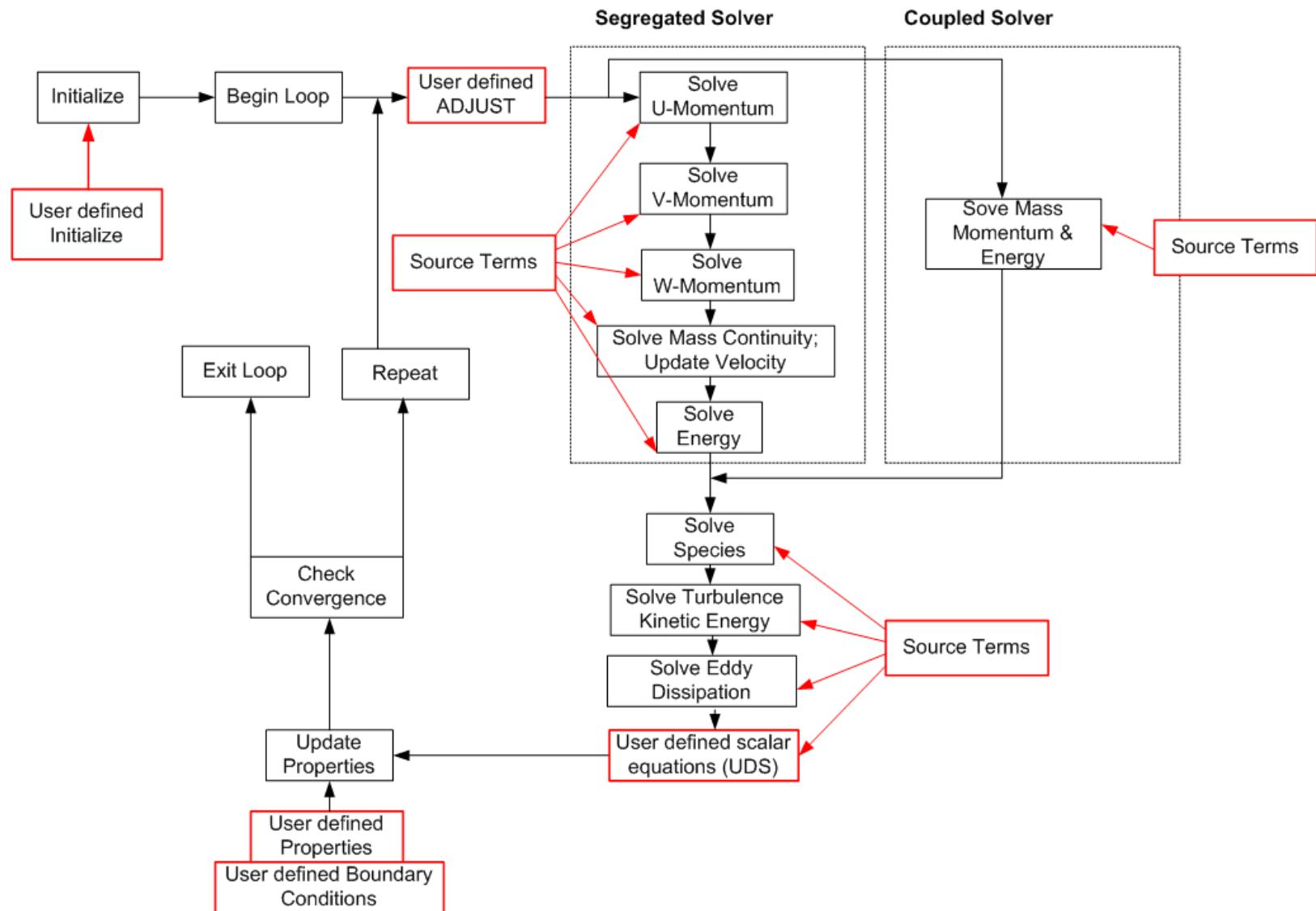
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09-01-2011

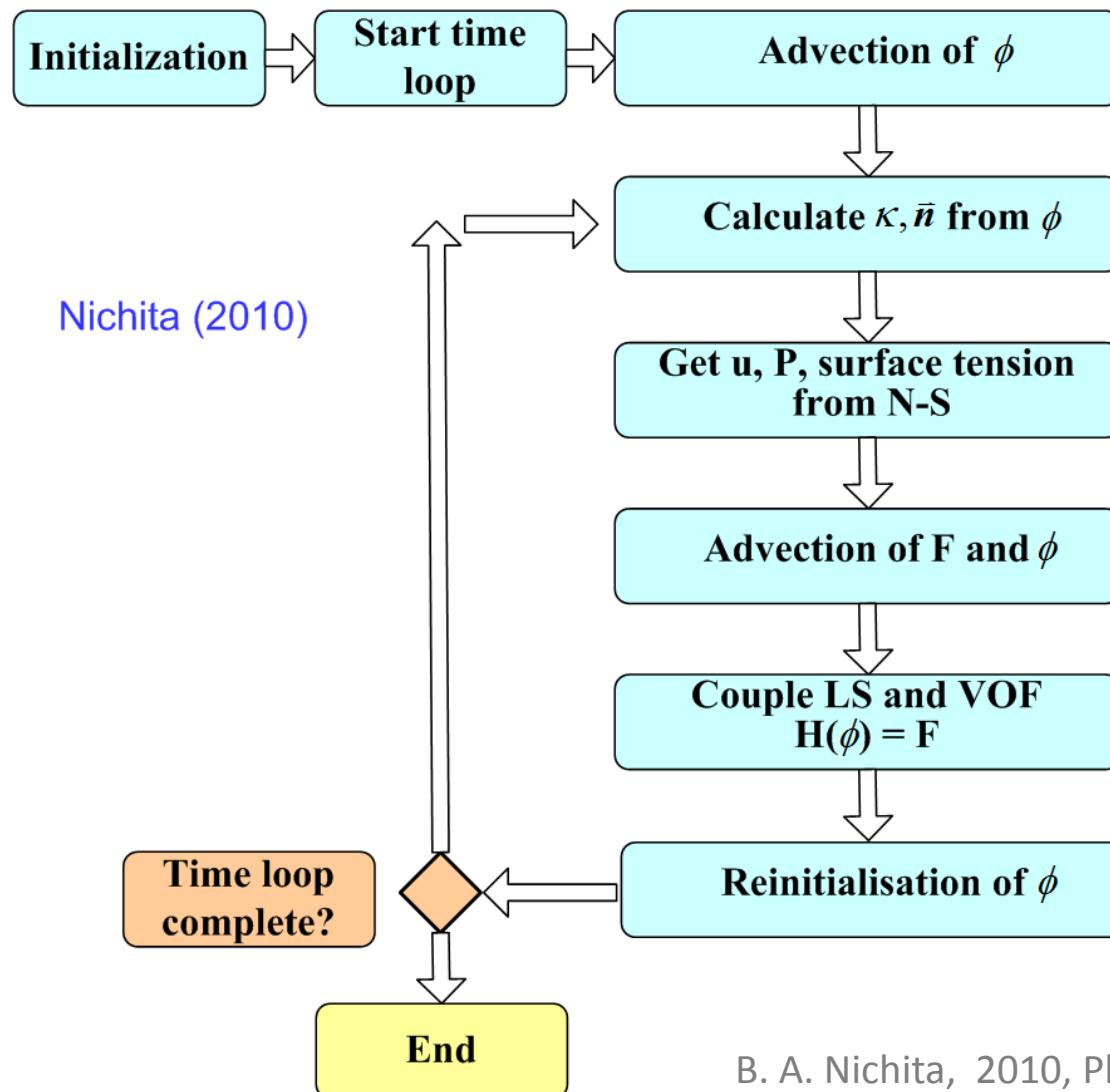
Outline

- User Defined Function (UDF)
- CLSVOF algorithm in FLUENT
- Initialization

UDF



CLSVOF algorithm in FLUENT



B. A. Nichita, 2010, PhD thesis, An improved CFD tool to simulate adiabatic and diabatic two-phase flows

CLSVOF algorithm in FLUENT

- Initialization of Level Set Function (**DEFINE_INIT**)
- Computation of the Curvature and the Normal to the interface (**DEFINE_ADJUST**)
- Surface Tension Force (**DEFINE_SOURCE**)
- Advection of Level Set Function and Volume of Fluid Function
- Couple LS with VOF (**DEFINE_EXECUTE_AT_END**)
- Re-initialization (**DEFINE_EXECUTE_AT_END**)

Initialization

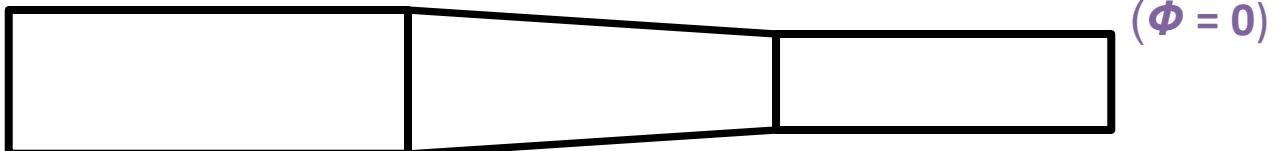
- Level Set Function Φ

The level set function(Φ) is set to be an approximate signed distance function, which is

$$x_{\text{normal}} * (x - x_0) + y_{\text{normal}} * (y - y_0) + z_{\text{normal}} * (z - z_0) = 0$$

where

x_{normal} , y_{normal} , z_{normal} are the components of the outside normal to the interface. And x_0 , y_0 , z_0 are the components of point on the interface.



Nozzle outlet with end as the interface
(normal = (-1, 0, 0) and point (0, 0, 0))

Initialization

- Volume Fraction F

The initial F is calculated by

$$F_{ij} = \frac{1}{\Delta x \Delta y \Delta z} \int_{\Omega_{ij}} H(\phi(x, y, z, 0)) dx dy dz$$

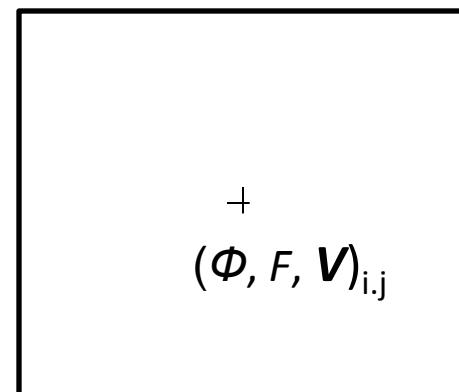
Where $H(\phi)$ is Heaviside function

$$H(\phi) = \begin{cases} 0 & \text{if } \phi < -\varepsilon \\ (\phi + \varepsilon)/(2\varepsilon) + \sin(\pi\phi/\varepsilon)/(2\pi) & \text{if } |\phi| < \varepsilon \\ 1 & \text{if } \phi > \varepsilon \end{cases}$$

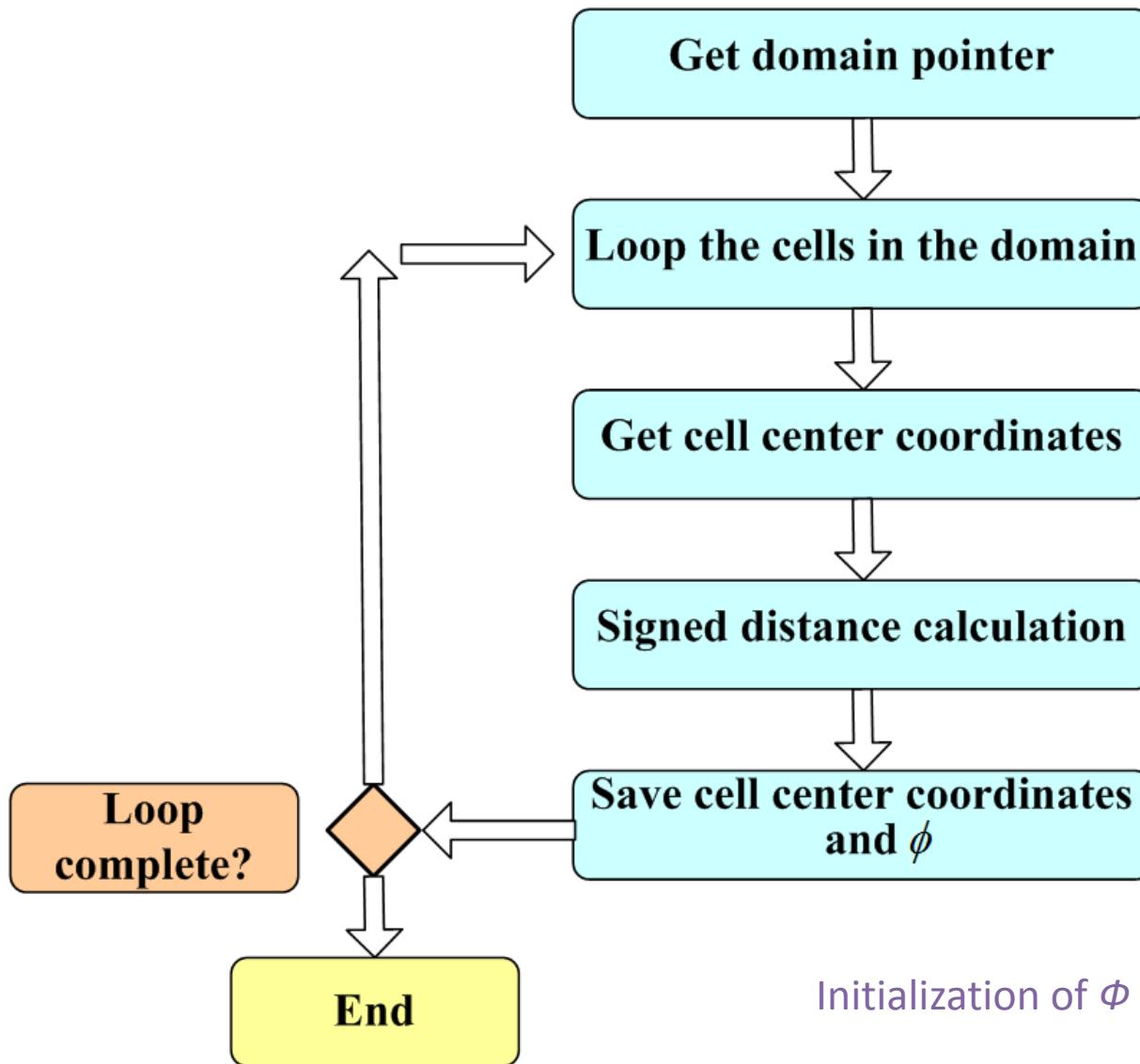
ε is usually taken as $\varepsilon = \sqrt{2}\Delta x$

Initialization

- `DEFINE_INIT (name, d)`
Domain *d
- Collocated grid (pressure and velocity are stored at cell-centers)



Initialization



Initialization

- Get Stencil around a given cell

- cellLimits (cell, cell_thread, face, face_thread)

```
f=C_FACE(cell,cell_thread,n);
```

```
f_t=C_FACE_THREAD(cell,cell_thread,n);
```

```
F_CENTROID(xf,f,f_t);
```

- Stencil (cell_t cell, Thread* cell_thread, cell_t* c, Thread** t)

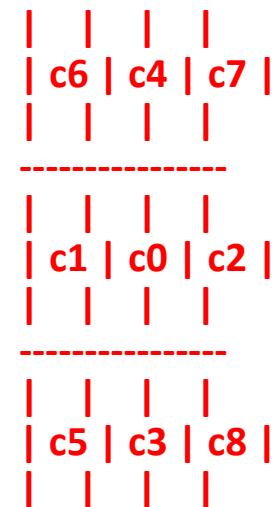
```
face_t face[4]; /*0 -xmin, 1 - xmax, 2 - ymin, 3 - ymax*/
```

```
c0=F_C0(face[0],face_thread[0]);
```

```
c1=F_C1(face[0],face_thread[0]);
```

```
BOUNDARY_FACE_THREAD_P(face_thread[0])
```

```
/*return 0 for boundary */
```



Next

- Initialization of Volume of Fluid(**DEFINE_INIT**)
- Computation of the Curvature and the Normal to the interface (**DEFINE_ADJUST**)